



Technical and Production Information

Production generally travels with the following personnel: (Please confirm with advance as this is subject to change)

- 1 Producer
- 1 Host
- 1 Assoc Producer/Game Controller
- 1 Tech Manager

**Production travels with three crates containing set pieces (see below).
Production does not travel with Audio / Lighting / Video/iMag Display.**

STAGE REQUIREMENTS:

32' Wide X 20' Deep - Preferred minimum

24' Wide x 16' Deep – *minimum (possible for certain stage plots)*

SHOW'S SET CARTS / CRATES: (all on wheels)

Contestant Podiums (2) crates: 3.5' wide x 10' long x 4.5' high

Face Off Podium crate: 2.5' wide x 3.5' long x 4.5' high

ASSEMBLED SET DIMENSIONS:

CONTESTANT PODIUMS:

- Size: (2) 9' long x 3'6" H x 1'6" wide
- Placed stage right & left

FACE OFF PODIUM:

- Size: 3' long x 3'5" high x 1'6" wide
- Placed mid stage center, down stage of Game Board.



VENUE OR BUYER TO SUPPLY:

LOAD IN/OUT / SET UP CREW

- 2 - Truck Loaders
- 4 - Stage Hands (If Loaders become stage hands, add 2. Four crew total is needed for stage set up & tear down)
- 1 – FOH Audio (monitors can be mixed from FOH)
- 1 – LD / Head Electric
- 1 – Fork lift op, IF load in is street load in, with no dock or if there is no ramp to stage. If set pieces need to be forked, 6' fork extensions will be needed).
- 1 – IMAG Crew / Camera Ops

SHOW CALL CREW

- 1 FOH Audio/Monitors
- 1 LD
- 3 IMAG team (minimum): 1 TD, 2 Camera ops (for house provided IMAG)

AUDIO AND GAME CONTROL POWER REQUIREMENTS

U GROUND EDISON CIRCUITS (NEMA 5-20)

- 1 – 20 amp at Game Control (at producers table) (Show provided PC tied into video village / audio – DVI or VGA out)
- 1 – 20 amp at Face Off Podium upstage



AUDIO

Quantity	DESCRIPTION	SOURCE	
10	Podium Mics	Wired	5 stage left / 5 stage right
2	Podium Mics Back up		
2	Podium Mic, Faceoff	Wired	Stage Centre podium
1	Host	Wireless	
1	Host (Backup)	Wireless	
1	Producer/Announcer	Wireless	House speakers
1	Announcer (Backup)	Wireless	House speakers
	Game Faceoff Sound	DI	Stage Centre podium
	On Stage @Face-off Podium XLR		
	Game Computer	DI	
	Needs Phantom Power	XLR or 1/8 mini	
	Game Computer (Backup)	DI	
	Mono, Needs Phantom Power		
	<i>Video</i>	<i>DI</i>	<i>(handled by house)</i>
	<i>Mono, Needs Phantom Power</i>		
	<i>Video (Backup)</i>	<i>DI</i>	<i>(handled by house)</i>
	<i>Mono, Needs Phantom Power</i>		

MONITORS

Monitor Mix, SR Podium
 Monitor Mix, SL Podium
 Monitor Mix, DS Edge x 2
 Monitor Mix, Face Off Podium

CLEARCOM / RTS OR TELEX SYSTEMS DROPS

2 – Producers table (wireless)
 1 – Lighting console (wired)
 1 – FOH console (wired)
 1 – Video op (wired)
 2 – Camera ops (wired)



VIDEO

VIDEO / IMAG POWER REQUIREMENTS

Show travels with game controller pc computer that integrates with house IMAG / Video.

VIDEO SCALER NEEDED. (Image pro HD or equiv)

Upstage Video wall or Video screen needed for show content

IMAG & separate side screens needed

TABLES AND CHAIRS

PRODUCERS TABLE:

1 – 6' Table with 2 chairs (And a power drop)

At stage lip house right OR stage left at side of stage pending sight lines. Producer operates game control, and needs to see stage / contestants / game board.

Please ensure Producers computer can not be seen by audience

Pipe & drape backdrop may be needed to shield game operator

SOFTGOODS

Black soft goods may be needed to cover monitor hardware.

TRUCKING:

24' box truck. (Confirm if lift gate is required)

Please confirm dock and load-in details (ie: dock height / loading path, elevator etc...)

Please confirm dock directions / instructions / Union / scheduled time for truck on dock

For more information and show advance referral please contact:

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FAMILY FEUD LIVE

